

## A Wolf Goes Fishing Adventure Loop

If you would like your Scout to work on earning the A Wolf Goes Fishing Adventure Loop at the Fishing Derby at Two Rivers State Recreation Area on May 18, please complete the following activities with your Scout at home before the campout begins. This Adventure Loop has five requirements.

1. Together, you and your Scout need to read page 92-93 in the Wolf Handbook (your Scout is technically still a Wolf until May 31).
2. Guide your Scout as he completes page 94-102 in his Handbook. Once he has completed these pages and his parent/guardian has signed and dated them, then scan or photograph the completed pages and email or text them to your Den Leader as proof that your Scout completed Requirements 1-4. If you have already done these requirements and your Den Leader knows about it, then you do not need to do them again.
3. The last requirement for this loop, Requirement 5, will be fulfilled during the Pack Camping Trip, particularly on 5/18 during the Fishing Derby. If your Scout participates in the Fishing Derby, then the Pack will inform your Scout's Den Leader that he has completed Requirement 5.

