

Fish On Tiger Adventure Loop

If you would like your Scout to work on earning the Fish On Tiger Adventure Loop at the Fishing Derby at Two Rivers State Recreation Area on May 18, please complete the following activities with your Scout at home before the campout begins. This Adventure Loop has four requirements.

1. Turn to page 34 in the Tiger Handbook and complete page 34 with your Scout (your Scout is technically still a Tiger until May 31). Next, with your Scout, go to the map on this link . It will show you Lake 3 at the Two Rivers State Recreation Area, which is where we will be fishing. This will fulfill Requirement 1. <https://outdoornebraska.gov>. Note that the hyperlinks on this page have been edited/shortened and so please click on them directly rather than typing them manually.

2. Turn to page 35 in the Tiger Handbook. Go over the six rules of fishing found on that page with your Scout. Then, have your Scout complete page 35. This will fulfill Requirement 2.

3. Turn to page 36 in the Tiger Handbook. The main types of fish in the lake where we will be fishing at are bluegill and crappie. Look at the following webpage with your Scout to learn about both fish. After reading about the two fish types, have your Scout complete page 36 in their handbook. This will fulfill Requirement 3. <https://fishingbooker.com/blog>.

4. Scan or photograph completed pages 34-36 in your Scout's Handbook and email or text them to your Den Leader as proof that your Scout completed Requirements 1-3.

5. If your Scout is participating in the Fishing Derby, then he will complete Requirement 4 at that time. This is the final requirement of the Fish On Tiger Loop. The Pack will inform your Scout's Den Leader after the Derby that he has completed this requirement.

